Index Behaviors included

- 1 Contact; Feed/Forage; Groom- Self-Directed; Groom- Social Agent; Groom- Mutual/Multiple; Locomotion- Horizontal; Locomotion- Vertical; Object Manipulation- Enrichment; Object Manipulation- Other; Play- Social; Play- Solitary
- Contact; Feed/Forage; Groom Combined (Groom- Self-Directed, Groom- Social Agent, Groom- Mutual/Multiple); Locomotion Combined (Locomotion- Horizontal, Locomotion- Vertical); Object Manipulation Combined (Object Manipulation- Enrichment, Object Manipulation- Other); Play Combined (Play- Social, Play- Solitary)
- Aggression- Non-Contact Agent; Aggression- Contact Agent; Contact; Display-Chimpanzees; Feed/Forage; Groom- Self-Directed; Groom- Social Agent; Groom-Mutual/Multiple; Locomotion- Horizontal; Locomotion- Vertical; Object Manipulation-Enrichment; Object Manipulation- Other; Play- Social; Play- Solitary; Scratch- Rough; Scratch- Gentle; Submission- Agent
- Aggression Combined (Aggression- Non-Contact Agent, Aggression Contact Agent);
 Contact; Display- Chimpanzees; Feed/Forage; Groom Combined (Groom- Self-Directed,
 Groom- Social Agent, Groom- Mutual/Multiple); Locomotion Combined (LocomotionHorizontal, Locomotion- Vertical); Object Manipulation Combined (Object
 Manipulation- Enrichment, Object Manipulation- Other); Play Combined (Play- Social,
 Play- Solitary); Scratch Combined (Scratch- Rough, Scratch- Gentle); SubmissionAgent
- Aggression- Non-Contact Agent; Aggression- Contact Agent; Contact; Display- Chimpanzees; Display- Humans; Feed/Forage; Groom- Self-directed; Groom- Social Agent; Groom- Mutual/Multiple; Human Interaction- Staff; Human Interaction- Public; Locomotion- Horizontal; Locomotion- Vertical; Object Manipulation- Enrichment; Object Manipulation- Other; Play- Social; Play- Solitary; Scratch- Rough; Scratch- Gentle; Submission- Agent
- Aggression Combined (Aggression- Non-Contact Agent, Aggression- Contact Agent);
 Contact; Display Combined (Display- Chimpanzees, Display- Humans); Feed/Forage;
 Groom Combined (Groom- Self-Directed, Groom- Social Agent, GroomMutual/Multiple); Human Interaction Combined (Human Interaction- Public, Human
 Interaction- Staff); Locomotion Combined (Locomotion- Horizontal, LocomotionVertical); Object Manipulation Combined (Object Manipulation- Enrichment, Object
 Manipulation- Other); Play Combined (Play- Social, Play- Solitary); Scratch Combined
 (Scratch- Rough, Scratch- Gentle); Submission- Agent

- Aggression- Non-Contact Agent; Aggression- Non-Contact Recipient; Aggression- Contact Agent; Aggression- Contact Recipient; Contact; Display- Chimpanzees; Feed/Forage; Groom- Self-directed; Groom- Social Agent; Groom- Mutual/Multiple; Groom- Social Recipient); Locomotion- Horizontal; Locomotion- Vertical; Object Manipulation- Enrichment; Object Manipulation- Other; Play- Social; Play- Solitary; Scratch- Rough; Scratch- Gentle; Submission- Agent; Submission- Recipient
- Aggression Combined (Aggression- Non-Contact Agent, Aggression- Non-Contact Recipient, Aggression- Contact Agent, Aggression- Contact Recipient); Contact; Display- Chimpanzees; Feed/Forage; Groom Combined (Groom- Self-Directed, Groom-Social Agent, Groom- Mutual/Multiple, Groom- Social Recipient); Locomotion Combined (Locomotion- Horizontal, Locomotion- Vertical); Object Manipulation Combined (Object Manipulation- Enrichment, Object Manipulation- Other); Play Combined (Play- Social, Play- Solitary); Scratch Combined (Scratch- Rough, Scratch-Gentle); Submission Combined (Submission- Agent, Submission- Recipient)