**Appendix C**

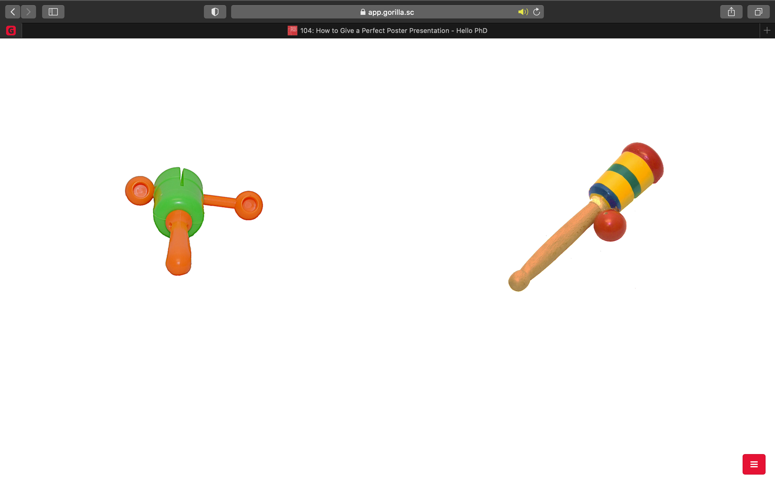
Methodological Details for Exposure and Test Trials

C1. Exposure Phase

A picture containing text, indoor, screenshot

Description automatically generated

Instructions: *“Hi! Let’s play a game! In this game, you’ll see some new toys. To win this game, you’ll have to learn the names of these new toys! Let’s look!”*



*“Gonepe”*

(0 ms)

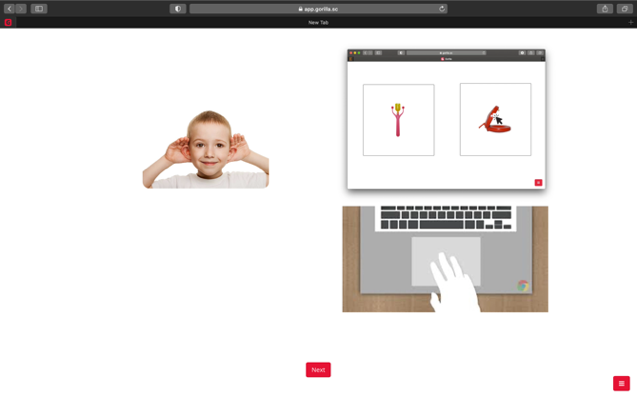
*“Kemig”*

(2000 ms)

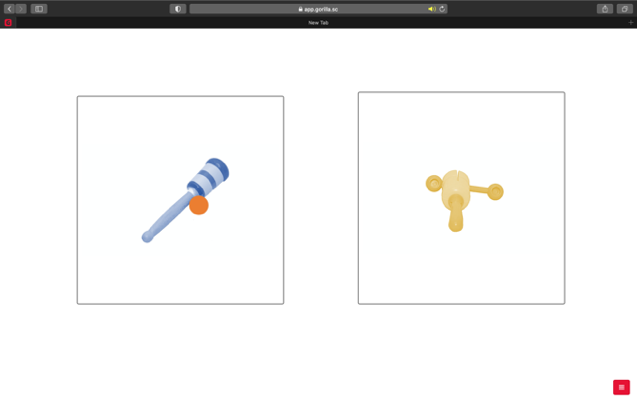
Time in Trial (6000ms)

*Note*. Instructions were only presented once at the beginning of the task. After, in each exposure trial, two objects were presented, and the first novel word was produced at trial onset (i.e., 0 ms). The second novel word was produced 2000 ms after trial onset. Each exposure trial was approximately 6000 ms.

C2. Test Phase



Instructions: *“Listen to the word and pick the picture that matches the word.”*



**+**

(500 ms)

Graphical user interface, application

Description automatically generated

0 ms

8000 ms

*Note*. Test instructions were only presented once at the beginning of the task. A 500 inter-stimulus-interval was presented before each test trial. In each test trial, the target word was produced once at 2100 ms, and response buttons immediately appeared around the novel objects. Participants had 4000ms after word onset to select a novel object. Each trial was approximately 8000 ms.