**Table S2** Games comprised in the Nonsocial Control Training (NCT)

|  |  |
| --- | --- |
| Online Games | Trained skills |
| Adrenoid | strategic and logical thinking |
| Bloxorz | concentration and logical thinking |
| Bounce | concentration and strategic thinking |
| Brain Machine | mathematical skills |
| Contour | strategic thinking and imagination |
| Cubox | attention and concentration |
| Circuits | memory and auditory perception |
| Dubious | concentration and color awareness |
| Golf Solitaire | memory and strategic thinking |
| Hexa Swap | concentration, form and color awareness |
| Nodes Puzzle | concentration and strategic thinking |
| Ocean Bubble | concentration and reflexes |
| Pacman | concentration and reflexes |
| Pipeline Remixed | This game trains strategic and logical thinking |
| Prizma Puzzle | attention and memory |
| Radioactive Jack | strategic and logical thinking |
| Roll | logical thinking |
| Roller Coaster | precision |
| Starbound | logical thinking |
| Sudoku | memory and strategic thinking |
| Explorer | spatial navigation |
| Tower Of Blocks | logical thinking |
| Twins Deluxe | strategic thinking and color awareness |
| Waterdrops | logical and strategic thinking |